

Lesson Plan - Horse Management '77'

Objective: A rule book search game that helps members and parents learn the Horse Management Rule Book.

Materials needed: One *HM Rule Book - Section 2, Amplification* per player.

Paper and pencil for keeping score.

To play the game:

The game leader hands out a *2007 Horse Management Rule Book, Part 2 - Amplification*, to every player.

The leader reads a word from the list below. The first player to locate the word shouts 'View Halloo!' and reads the rule to the leader and other players. What ever the rule number is, that's the number of points the player receives. The first player to reach 77 points or goes over wins.

- Rules:**
- Word must be found by itself, not as part of another word. For instance 'door' cannot be part of 'outdoor'. Words can be pluralized (bucket, buckets).
 - Penalty for premature 'View Halloo!': If you call 'View Halloo!' and you really haven't seen the fox break covert (or really found the word) you loose the last points you earned. If you haven't earned any points, ten points is subtracted from your score.

Game Variations: HM '33' and HM '55' - shorter games for younger players where you only play to 33 or 55 points. The game can also be played with small teams, a great choice for younger players.

Suggested list of words:

Easy:

USPC
competitors
Saddle
Judge
rules
chaperone
medication(s)
official opening
team
unauthorized assistance
breakaway
girth
dirt
buckets
door
pony

breakaway (9, 10, 16)
cell phone (8, 9)
straight (2, 15)
clean (15, 18, 20)
conduct (6, 10, 23)
Short shorts (15, 18)

Difficult - word only appears once:

Transcription (22)
non-prescription (13)
milk (10)
fire crackers (10)
torpedoes (10)
laser beam (10)
Coggins (9)
ghost (2)
Infractions (3, 22)
Technical Disqualification (15, 23)
Discrepancy (22)
Disputing (22)
Regumate (21)
Administering Medications (21)
Serviceably Sound (21)

danger zone (18)
Canary (18)
Waffle (18)
Tongue (18)
Purple (18)
PIP (17)
Fillis (16)
ABC (14)
Microwaves (14)
Pickle (13)
Shards (12)
Color Coordinated (14)
gelding (5)
stopper (16)

Note - more words can be found by the leader or using the 'Search' function in Adobe Reader.

Moderate - words appear infrequently:

Turn Back (2, 10, 20)
bungie (9, 13)
manure (12, 15)